



Pistol Calibre Rifle Club Championship Drums Ranges on Sunday 18th May 2014

Match RO Greg Rastall (greg.rastall@wellheads.co.uk)

Start time 10:00am – registration from 9:30am

Competition Details

Match 1 - Timed and Precision 1

<u>Category:</u>	GRCF
<u>Sights:</u>	Any
<u>Targets:</u>	3 x DP2
<u>Position:</u>	Standing unsupported
<u>Ready Position:</u>	45 degrees - The firearm must be returned to the ready position between appearances
<u>Scoring:</u>	30 rounds; Max Score 300 (30X).

Course of Fire

<u>Practice 1:</u> 25 metres	12 shots in 2 minutes, to include a reload (start with six rounds loaded only).
<u>Practice 2:</u> 15 metres	12 shots in two strings of 6. For each string, 6 appearances of 2 seconds with intervals of 5 seconds. One shot only to be fired at each appearance.
<u>Practice 3:</u> 10 metres	6 shots. The target will make 3 appearances of 3 seconds with intervals of 5 seconds Two shots only to be fired at each appearance.

Match 2 - 1020

<u>Category:</u>	GRCF
<u>Sights:</u>	Any
<u>Targets:</u>	B1
<u>Position:</u>	Standing unsupported, kneeling and sitting
<u>Ready position:</u>	Parallel to the ground at waist height
<u>Scoring:</u>	Requires 102 rounds .The maximum possible score is 1020

Course of fire

Match 1

Stage 1 10 metres 12 shots, including reload, standing unsupported
Stage 2 15 metres 12 shots, including reload, standing unsupported
Time 30 seconds.

Match 2

25 metres, timing 90 seconds (including reloads)
6 shots kneeling
6 shots left hand standing unsupported
6 shots right hand standing unsupported

Match 3

25 metres, 35 seconds (including reloads)

Stage 1 12 shots, including reload, standing unsupported

Stage 2 12 shots, including reload, standing unsupported

Match 4

25 metres, 2 minutes 45 seconds (including reloads)

6 shots kneeling

6 shots sitting

6 shots left hand standing unsupported

6 shots right hand standing unsupported

Match 5

25 metres, 12 seconds

Stage 1 6 shots standing unsupported

Stage 2 6 shots standing unsupported

The general rules apply with the addition of the following initial command.

Having made sure that the range is clear, the CRO commands 'WITH SIX ROUNDS LOAD AND MAKE READY'.

Moving between positions. Firearms **must be unloaded when moving between positions**. All rounds and cases must be ejected before moving. This rule does not apply when moving the firearm between shoulders / hands in the standing position.

Reloading: After the initial order to load, all further loading must be with rounds taken from the competitor's pocket, cartridge belt, mechanical loader, special pouch or elsewhere on the competitor's person.

Any competitor with a physical restriction that does not allow that person to shoot kneeling or sitting will be offered an alternative position that caters for their physical ability. Please let the RO know if an alternative is required prior to the match commencing.

The time allowed for match, 2, 4 is sufficient for a relatively slow positional change. How to transition safely will be explained by the RO prior to the match commencing.