

## **.22 Rifle Championship - Sunday November 12<sup>th</sup> @ Drums at 10:00am**

### **Course of fire**

The competition will consist of four matches (Precision, Timed Light Sports Rifle, Timed and Precision 1, Practical). Total possible score 1000 (90X). Number of rounds required, 110. Targets will include PL-8, club precision target, PL-14, small bore mini (practical) rifle target & DP2a (reduced size PP1 target).

### **Match 1:**Precision (30 rounds)

Targets and scoring PL-8 & club target. Total match score 300 (30x)  
Practice 1 75yds, 10 shots prone, 5 min, PL-8  
Practice 2 50yds, 10 shots prone, 5 min, club target  
50yds, 5 shots sitting or kneeling, 3 min, club target  
50yds, 5 shots standing, 3 min, club target

### **Match 2:** Timed Light Sports Rifle (30 rounds)

Targets and scoring PL-14. Total match score 300 (30X)  
Ready position Rifle loaded and made ready in shoulder and pointing at 45 degrees down range. All practices to be shot from standing  
Practice 1 20yds, 10 shots in 150 seconds  
Practice 2 20yds, 5 shots in 20 seconds (repeated)  
Practice 3 20yds, 5 shots in 10seconds (repeated)

### **Match 3:** Timed & Precision 1 (30 rounds)

Targets and scoring DP2a. Total match score 300 (30X)  
Ready position Rifle loaded and made ready in shoulder and pointing at 45 degrees down range. Times to include any necessary reloading. Rifle to return to ready position between exposures. All practices to be shot from standing.  
Practice 1 25yds, 12 shots in two strings of 6 in 120 seconds. Time to include reloading  
Practice 2 15yds, 6 x 2 second exposures. One shot per exposure (repeated)  
Practice 3 10yds, 3 x 3 second exposures. Two shots per exposure.

### **Match 4:** Practical (20 rounds)

Targets and Scoring 2 x mini rifle targets. Total match score 100  
Practice 1 25 yds, Start standing, rifle loaded (bolt forward on empty chamber) but NOT made ready. On edging of target adopt kneeling position, make ready and take aim. On target exposure, 5 shots in 6 seconds on LH target  
Practice 2 25yds, weak shoulder, standing. 5 shots on RH target in 8 seconds from the weak shoulder. Ready position is rifle in shoulder at 45degrees pointing down range.  
Practice 3 50 yds 'freestyle'. 10 shots in 16 seconds, 5 shots on LH and 5 shots on RH target. The targets may be engaged from standing, kneeling or prone. The shooter must indicate as to which position they will adopt before the start of the practice and will be squadded accordingly. Start position for standing or kneeling is standing loaded but NOT made ready and rifle held at waist height pointing down range. On the exposure of the target, standing shooter makes ready and engages targets; kneeling shooter adopts kneeling position, makes ready and engages target. Prone shooter starts standing with rifle unloaded and placed on firing point with loaded magazine or ammunition adjacent and demonstrably separate to the rifle. On target exposure, the competitor drops to prone, loads, makes ready and engages target. Note, special squadding conditions will apply for this practice only.

### **Notes:**

1. A different rifle may be used for each match but the same rifle must be used for all practices within a match
2. Slings are allowed in Match 1 only. No other artificial support is allowed.
3. Any sights may be used but lasers are not allowed.

4. All members are welcome to take part. Probationary members may shoot under supervision. Special provision for disabled (disability shooters) will be made (this does not apply to those who merely find it uncomfortable to kneel or go prone).
5. Scoring : Inward scoring. A shot hole, the leaded edge of which comes in contact with the outside of the bullseye or scoring rings of a target is given the higher value. A scoring overlay gauge will be used to determine the value of close shots. The higher value will be allowed in those cases where the flange on the gauge touches the scoring ring.
6. In case of keyhole or tipped shots the higher value is awarded if the leaded edge of the bullet hole touches the scoring ring of higher value even though the hole is elongated to the bullet's length rather than being a circle of the bullet's diameter.
7. Shots fired while the target is in motion will be scored as hits provided the greatest horizontal dimension of the bullet hole measures no more than one and one-half ( $1\frac{1}{2}$ ) times the diameter of the bullet.
8. Visible hits and close groups . As a general rule only those hits which are visible will be scored. An exception will be made in the case where the groupings of **3 or more shots** are so close that it is possible for a shot or shots to have gone through the enlarged hole without leaving a mark and there has been no evidence that a shot or shots have gone elsewhere than through the assigned target. In such a case, the shooter will be given the benefit of the doubt and scored hits for the non-visible shots, on the assumption they passed through the enlarged hole. If such assumption should place a non-visible hit in either of 2 scoring rings, it shall be scored in the higher-valued ring.
9. Sign in 10:00am, Competitors Briefing 10:20am.
10. Cost £5-00

Match Director