



.22 Rifle Championship @ Drums

Sunday 26th September at 10:00am

Match Director Greg Rastall

Course of fire

The competition consists of a combination of matches at distances of 100 to 10 yards. The match is suitable for both bolt action and semi automatic rifles capable of holding up to a minimum six rounds. 100 rounds required to complete the course of fire .Match. Max score 1000 (100X).

Match 1.

Starts at 100 mtr, requires 20 rounds 2 x PL8 target , max score 200.

Practice 1

100mtr, 10 shots, 5 min, sitting pseudo-prone, elbows only in contact with bench.

Practice 2

75yds, 10 shots, 5 min , prone. Shot on bottom target.

Match 2.

Practice 1

At 50mtr, requires 20 rounds.1 x 1500 target. max score 200 (20x)
Shot from any position prone, kneeling, sitting or standing.
Shooter will indicate his preferred position (any unsupported position)
Shooter will adopt a position, load ten rounds but do not make ready.
The target will then face, make ready and fire.

50m, 1 x 100 second exposure, 10 shots (max score 100)

50m, 1 x 60 second exposure, 10 shots (max score 100)

Practice 2.

At 50mtr, requires 30 rounds, 1 x 1500 target max score 300 (30x)
Start standing with rifle loaded with 6 rounds but not made ready, rifle held in the trail position.

Stage 1 1 x 120 second exposure. Rifle must be unloaded between movements.
6 shots, kneeling position, clear rifle then change position, reload
6 shots, sitting position

Stage 2 1 x 120 second exposure.
6 shots, right shoulder, clear rifle then change position, reload
6 shots left shoulder.

Stage 3 1 x 30 second exposure, rifle loaded not made ready at trail.
6 shots standing

Match 3.

Starts at 25mtr, requires 30 rounds, 3x DP2, max score 300 (30x)
Start standing, rifle loaded (with a max 6 rounds) and made ready,
rifle at the 45, rifle to be returned to the 45 between exposures.

Practice 1

25m, 1x 120 seconds exposure 12 sots. Time Inc a reload.

Practice 2

15m, 6 x 2 second exposures. One shot per exposure (repeated)

Practice 3

Semi auto , 10m, 3 x 3 second exposures. Two shots per exposure .

Bolt action ,10m , 3 x 4 second exposure Two shot per exposure

Targets will be scored after ;

Match 1. PL8 Target Max score 200 (20x)

Match 2, Practice 1, 1500 Target Max score 200 (20x). Reface with 1 off 1500 target).

Match 2, Practice 2, 1500 target Max score 300 (30x). Reface with 3 off DP2 target).

Match 3. DP2 target Max score 300 (30x).

Notes:

1. A different rifle may be used for each match but the same rifle must be used for all practices within a match. Any number of magazines can be used throughout the match.
2. Slings are allowed in Match 1 only. No other artificial support is allowed.
3. Any sights may be used but lasers are not allowed.
4. All members are welcome to take part. Probationary members may shoot under supervision. Special provision for disabled (disability shooters) will be made (this does not apply to those who merely find it uncomfortable to kneel or go prone).
5. Scoring : Inward scoring. A shot hole, the leaded edge of which comes in contact with the outside of the bullseye or scoring rings of a target is given the higher value. A scoring overlay gauge will be used to determine the value of close shots. The higher value will be allowed in those cases where the flange on the gauge touches the scoring ring.
6. In case of keyhole or tipped shots the higher value is awarded if the leaded edge of the bullet hole touches the scoring ring of higher value even though the hole is elongated to the bullet's length rather than being a circle of the bullet's diameter.
7. Shots fired while the target is in motion will be scored as hits provided the greatest horizontal dimension of the bullet hole measures no more than one and one-half ($1\frac{1}{2}$) times the diameter of the bullet.
8. Visible hits and close groups. As a general rule only those hits which are visible will be scored. An exception will be made in the case where the groupings of **3 or more shots** are so close that it is possible for a shot or shots to have gone through the enlarged hole without leaving a mark and there has been no evidence that a shot or shots have gone elsewhere than through the assigned target. In such a case, the shooter will be given the benefit of the doubt and scored hits for the non-visible shots, on the assumption they passed through the enlarged hole. If such assumption should place a non-visible hit in either of 2 scoring rings, it shall be scored in the higher-valued ring.
9. Sign in 10:00am, Competitors Briefing 10:20am.
10. Cost £5-00